



Adventures in Bridge

Leaders in Bridge Entertainment and Education

www.advinbridge.com

info@advinbridge.com ♠ 850 570 6459

Play Suit Contracts with Me: Part-Score (with and without fit)

© AiB

Robert S. Todd

robert@advinbridge.com

Counting

- Count losers in most suit contracts (fit)
- Count winners instead of losers if not going to draw trump (no-fit)
- Count HCP of the opponents
 - Did they Bid
 - Even if they did not bid
- Count the size of the opponent's fit
 - Estimate break / Layout of the opponent's suit
 - Place Honors (use opening lead)

Tricks – Losers & Winners

- Immediate Losers – Quick Tricks for Opponents
- Potential Losers
 - Top 3-card in each suit
 - Finesses
 - Length
- Plan for getting rid of loser!
- Immediate Winners – “Quick Tricks”
- Potential Winners
 - Promotion
 - Length
 - Finesse
- Pros and Cons of Trick Development Methods
 - Promotion
 - Pro – Certain to produce tricks
 - Con – Must give up lead
 - Length
 - Pro – May not have to give up lead
 - Con – May or may not produce tricks
 - Finesse
 - Pro – May or may not produce trick
 - Con – May or may not give up lead

Subscribe to This Week in Bridge – FREE weekly Bridge email lesson!

[**www.advinbridge.com**](http://www.advinbridge.com)



- Using Trump
 - Ruff losers
 - Using the short side's Trump
 - Crossruff hand (fit or no-fit)
 - Establish Length by Ruffing
 - Trump Suit Management
 - Partially Draw Trump
 - Transportation with Trump
 - Setup side suit before drawing trump
 - Force opponents to ruff from the long trump suit

Choices of Play & Techniques

- Throw the opponents on lead
 - Early
 - Late – Get them to crash their honors
- Deception
 - Get Opponents to play on suit you want them to.
 - Think like the opponents
- Force the opponents to discard
 - Can you convince the opponents to unguard a suit?
- Conceal information from the opponents
- Squeezes and Coupes